



Girlguiding

Anglia

*girls in the lead*

100



# Decades



A Wide Game to Celebrate  
100 years of Girlguiding

## Guidance for Leaders

Decades is a wide game designed to be played by a number of teams (anything from 2 - 20 teams of 4-6 girls in each!), visiting bases manned by adults or older girls. As they successfully complete each challenge, they will collect a piece of a time machine, the winning team is the one which collects all the pieces first.

Decades can be played at a camp or holiday, or why not get your Guides together for a special District/Division/County event.

There is a badge available for taking part in the game. Badges can be purchased at the cost of £1.00 each from Region Office plus postage and packing. Please allow plenty of time for delivery if you wish to give them out at your event

However, the game as it stands is only a guideline, and you may wish to adapt it to fit your own needs.

- We have included 10 bases - one for each decade of the last century, however, you might want to include more, or fewer bases based on the scale of your event. Each decade contains activities which you may wish to include as additional or alternative bases.
- If you have many teams, you may wish to spread the bases over a larger geographical area, making teams travel to each one. If you don't allow waiting at a base, they will keep themselves on the move until they can do a challenge.
- You may wish to give your game a timeframe for completion of the activities - when the time is up, the team with the most jigsaw pieces is the winner. You may prefer to play until you have a winning team with a completed jigsaw.

## Equipment required

Each suggested activity is listed separately, with an equipment list, remember to scale up or down dependent upon your own requirements. If any of the activities are unsuitable for your venue/girls, please feel free to change them.

You will need at least one adult to oversee the running of the game, and outline the activity to the girls - perhaps this could be your own take on Dr Who! A bit of overacting at this stage works wonders for getting the girls in the mood! You may also wish to invite adults running bases to dress appropriately for their decade.

When the group completes a challenge successfully, they should be rewarded with a piece of the time machine jigsaw (an example is given at the back of this booklet - although feel free to make your own). The jigsaw contains 10 pieces at present, however, more can easily be created if you have more bases.

You will need to give each team a copy of the Scenario (p3) to get them started. You can add details such as out of bounds areas; time limits etc to the Scenario to ensure all teams know what they are doing.

## Scenario

Congratulations! Your team were selected to take part in an amazing Girlguiding Anglia trip. You have set off to travel by time machine to 2050 to find out what Guides will be up to in the future.

However... the time machine has malfunctioned! You are now trapped in the last century!

Your only hope for rescue from this dreadful time trauma is to complete a challenge in each decade, and collect the pieces to build a new time machine to get you home again!

Good luck!



# 1910 - 1919 - When we began!

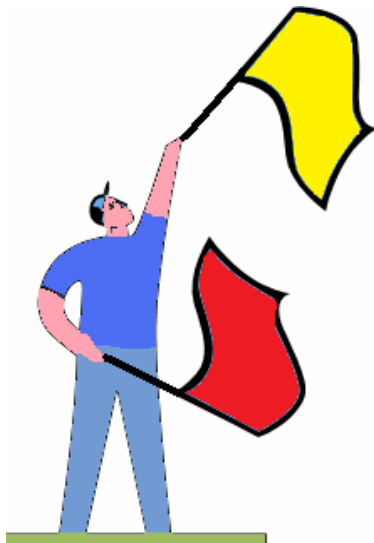
## Theme:

Early Guides often acted as messengers for example at the Treaty of Versailles, as they could be trusted to pass on sensitive information

## Challenge:

### *Send a message using semaphore*

One half of the team have to transmit a message using semaphore to the others waiting at the other end of the field. The receiving group should write down the message, and check it with the leader in charge.



## Equipment required:

- Set of semaphore flags
- A laminated message to be sent (you may wish to have 2/3 to stop cheating!)
- Two laminated copies of semaphore alphabet
- Pencil and paper
- 1 piece of time machine per group

## Alternative/Additional Activities

- Remake the promise using the original 1910 words
- Mount a flag on a broom handle and learn to march

# 1920-1929 - Going Global!

## Theme:

The first World Camp was held in 1924, and WAGGGS was formed in 1928 - Girl Guiding and Girl Scouting was spreading around the world

## Challenge:

*Show your knowledge of the world*

Put together the a map of the world, or correctly position labels naming important places and countries

## Equipment required:

- A laminated map of the world cut into pieces to create a jigsaw  
Or
- Map of the world (complete) or a globe
- Labels with the names of some countries or places
- 1 piece of time machine per group



## Alternative/Additional Activities

- A quiz about WAGGGS/Lord and Lady Baden Powell
- Complete an international activity to celebrate the first Thinking Day in 1926.



# 1930-1939 - The First World Centres

Theme:

Our Chalet was opened in 1932 and Our Ark - the first World Centre in London was opened in 1939.

Challenge:

*Have a go at Skiing -  
a great winter activity at Our Chalet!*

No snow required for this form of skiing - the girls should cover a set distance, whilst working as a team on "grass skis".



Equipment required:

- 1 pair of "grass skis" - two planks with rope handles attached. You will need one set of handles per girl in the team. All the girls stand on the plank, and work as a team to lift and move the "skis".
- 1 piece of time machine per group

Alternative/Additional Activities

- Activities to represent any of the World Centres might be appropriate here.
- If you haven't already used a quiz type activity, you could base some questions on the World Centres.

# 1940-1949 - Difficult times



## Theme:

Guides played an important part in the Second World War, putting their skills into action during some very difficult times. They administered First Aid, manned tea rooms, played with evacuees, and collected materials for the war effort.



## Challenge:

*Use your skills to assist others*

Demonstrate how to deal with bleeding, put on a sling and put a casualty into the recovery position

## Equipment required:

- Sling
- Wound dressings
- 1 piece of time machine per group

## Alternative/Additional Activities

- Try out an activity from the first Queen's Guide syllabus - launched in 1946.
- Try lighting a fire - the Guides were requested by the government to demonstrate "blitz cooking" on makeshift fireplaces in London to assist those who had lost their homes.



## 1950-1959 - Cultural Changes

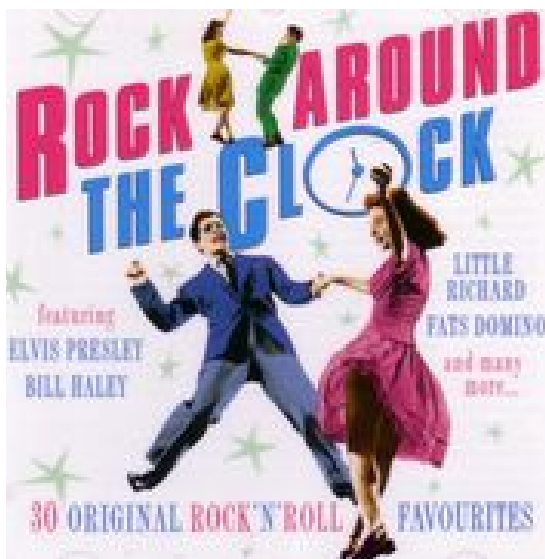
### Theme:

New technologies and the influence of affluent American society meant big changes for the young people of the 1950s. Rock and Roll music was top of the list for entertainment.

### Challenge:

*Show off your dancing talents*

As a group put together a dance to the tune of Bill Haley's "Rock Around The Clock"



### Equipment required:

- CD player
- Rock Around the Clock music
- 1 piece of time machine per group

### Alternative/Additional Activities

- Why not use one of these special 1950s events to influence your own activity choice:
  - Coronation of Queen Elizabeth II
  - Conquest of Mount Everest
  - Building of the first hovercraft



# 1960-1969 - Swinging Sixties



## Theme:

Pop music (The Beatles, Cliff Richard and The Rolling Stones) and fashion (Doc Marten boots, miniskirts and hippie beads) were top of the list for young women in the 1960s - whilst the world of technology made huge advances. Many people were protesting for peace and to get rid of nuclear weapons.

## Challenge:

*Make a peace symbol*

Each member of the group should fold a Japanese peace crane from a square of paper.

## Equipment required:

- Squares of coloured paper
- Laminated instructions to make an origami peace crane
- 1 piece of time machine per group



## Alternative/Additional Activities

- Make a friendship stick, or friendship bracelet - the internet will help you with this.
- Use Go For It Football to find an activity to celebrate England's 1966 World Cup Win.
- Complete a space themed activity to remember the first men on the moon in 1969.

## 1970-1979 - Flares and Flags!

### Theme:

Guides of the 1970s would have been keen to swap their uniform for flared trousers and platform boots. Guides would have been helping to organise huge street parties in 1977 to celebrate the Queen's Silver Jubilee.

### Challenge:

*Try out the most famous 1970s toy*

Hold a space hopper race, team members could compete against each other, or cover a set distance in the quickest time.



### Equipment required:

- Space Hopper (more than 1 if possible)
- 1 piece of time machine per group

### Alternative/Additional Activities

- One of the top TV highlights of the 1970s was "Its A Knockout", try a short obstacle course involving silly costumes and water!
- Use the Silver Jubilee as a basis for some UK/Union Flag themed activities.

# 1980-1989 - Going Green

## Theme:

Guides have always been involved with their communities, but during the 1980s, the Guides began to go green, with their Adopt and Cherish environmental project. Communities further afield were also helped by Guides' direct action with charities such as Save the Children and UNICEF.

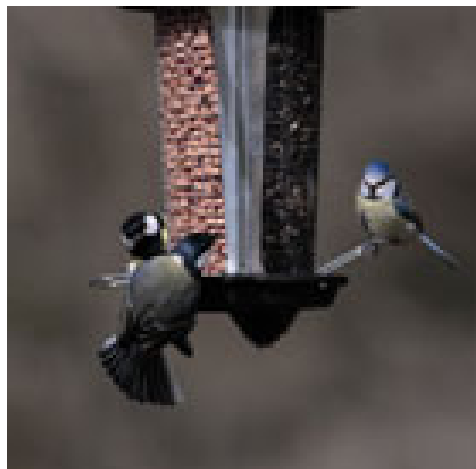
## Challenge:

*Complete an environmentally friendly activity*

Make a bird feeder out of recycled materials. The RSPB website has a set of instructions that you may wish to use to help you with this activity.

## Equipment required:

- A plastic bottle with lid for each group
- Scissors
- Wire or string
- Bird seed



## Alternative/Additional Activities

- Some of the Changing the World activities might be suitable for this challenge
- Commemorate the Falklands conflict with an activity from the Falklands branch organisation.



# 1990-1999 - Developing Countries

## Theme:

In 1990 the Guide uniform was given a new look by the fashion designer Jeff Banks, and Guides across the country took part in self esteem and body image activities linked to The Body Shop. The first GOLD project took place in 1991, to support guiding activities in developing countries.

## Challenge:

*Try an activity from a developing country*

Russia has been the destination for GOLD trips for a number of years. A traditional Russian craft is to decorate eggs - try to decorate your egg with a Guiding theme



## Equipment required:

- One hard boiled egg per group
- Felt pens/paints
- Pieces of material/ felt/feathers etc
- Glue

## Alternative/Additional Activities

- Try on some of the Jeff Banks designed uniforms and have your picture taken
- Try some of the activities from the "Looking at me" resource

# 2000 - Present- Guides of Today



## Theme:

For the past ten years the Guide programme has continued to develop, and ensure that activities are up to date. The year 2001 saw the first Big Gig, and in 2002 our new identity of Girlguiding UK and the strapline “surprise yourself” became everyday words.

## Challenge:

*Tell us what you like about Guides today*

Each member of the group should write down what they like about Guides today and what is special about being a Guide.

## Equipment required:

- Card/paper
- Felt pens
- Pencils



## Alternative/Additional Activities

- Think of different ways to record your girls thoughts about Guides - video diary entries, pictures, poems... anything goes!



# BADGE ORDER FORM

All girls who participate in Decades should be awarded a special souvenir badge. These should be ordered using the form below:

Unit: \_\_\_\_\_

Rainbow / Brownies / Guides / Senior Section / Adult / Trefoil Guild  
*(Please delete as appropriate)*

County: \_\_\_\_\_

Guider's name: \_\_\_\_\_

Address where badges should be sent:

\_\_\_\_\_  
\_\_\_\_\_

\_\_\_\_\_ Postcode: \_\_\_\_\_

Phone or email in case of queries

\_\_\_\_\_

Number of badges required at £1.00 each

Please add postage for the number of badges you order:

1-20 badges    £0.50

20-60 badges    £0.70

60+ badges    £1.00

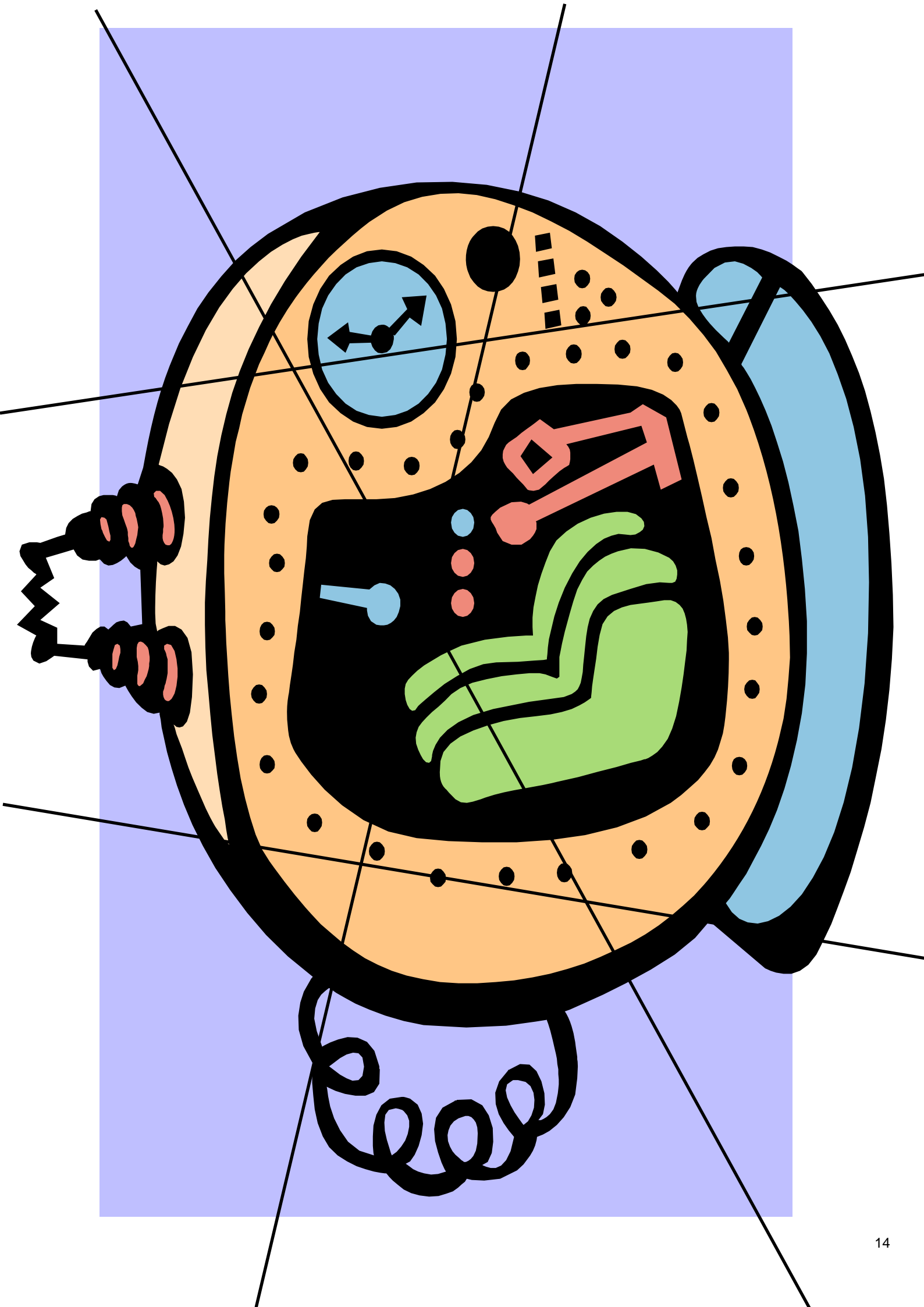
Total amount enclosed £

*Make your cheque payable to The Guide Association Anglia Region. Please send this page with your cheque to the address overleaf.*

**All profits will go to Hautbois, Girlguiding Anglia's Activity Centre**

Girlguiding Anglia is an operating name of the Guide Association Anglia Region.  
Registered Charity No. 278508







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